

HUMBOLDT-UNIVERSITÄT ZU BERLIN



L^AT_EX for Linguists

L^AT_EX 4^L 07: Math mode 2 & trees

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MGK Workshop – SFB 1412, Berlin

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Reader

L^AT_EX Reader (Freitag & Machicao y Priemer 2019):
<https://doi.org/10.13140/RG.2.2.29299.27682>

Exercises and Handouts:
<https://www.linguistik.hu-berlin.de/de/staff/amyp/latex>

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- 1 Math mode 2
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Non-exhaustive lists of symbols

Symbols you could need (the following lists are by no means exhaustive):

=	=	~	<code>\sim</code>	∞	<code>\infty</code>
±	<code>\pm</code>	≈	<code>\approx</code>	∅	<code>\emptyset</code>
·	<code>\cdot</code>	⊂	<code>\subset</code>	□	<code>\Box</code>
×	<code>\times</code>	⊃	<code>\supset</code>	%	<code>\%</code>
○	<code>\circ</code>	⊆	<code>\subseteq</code>	\$	<code>\\$</code>
∈	<code>\in</code>	∩	<code>\cap</code>	&	<code>\&</code>
∋	<code>\ni</code>	∪	<code>\cup</code>	#	<code>\#</code>
≠	<code>\neq</code>	∀	<code>\forall</code>	\	<code>\backslash</code>
≤	<code>\leq</code>	∃	<code>\exists</code>	...	<code>\dots</code>
≥	<code>\geq</code>	^	<code>\land</code>	<	<code><</code>
≪	<code>\ll</code>	∨	<code>\lor</code>	>	<code>></code>
≫	<code>\gg</code>	¬	<code>\lnot</code>		

Table 1: Some non-specific symbols

→	<code>\rightarrow</code>	⇓	<code>\Downarrow</code>	}	<code>\}</code>
←	<code>\leftarrow</code>	↦	<code>\mapsto</code>	\mathcal{A}	<code>\mathcal{A}</code>
↔	<code>\leftrightarrow</code>	↪	<code>\leadsto</code>	\mathfrak{A}	<code>\mathfrak{A}</code>
⇒	<code>\Rightarrow</code>	\xrightarrow{xyz}	<code>\xrightarrow[abc]{xyz}</code>	\mathbb{R}	<code>\mathbb{R}</code>
⇐	<code>\Leftarrow</code>	()	<code>()</code>	ℵ	<code>\aleph</code>
⇔	<code>\Leftrightarrow</code>	[]	<code>[]</code>		

Table 2: Some arrows, brackets, fonts

α	<code>\alpha</code>	θ	<code>\theta</code>	ε	<code>\varepsilon</code>
γ	<code>\gamma</code>	φ	<code>\phi</code>	ϑ	<code>\vartheta</code>
δ	<code>\delta</code>	Γ	<code>\Gamma</code>	Φ	<code>\Phi</code>
ε	<code>\epsilon</code>	Δ	<code>\Delta</code>	φ	<code>\varphi</code>

Table 3: Some Greek letters and variants

ã	<code>\tilde{a}</code>	∉	<code>\notin</code>	\widetilde{abc}	<code>\widetilde{abc}</code>
ā	<code>\bar{a}</code>	·	<code>\dot{a}</code>	\overline{abc}	<code>\overline{abc}</code>
→	<code>\vec{a}</code>	⋈	<code>\ddot{a}</code>	\overrightarrow{abc}	<code>\overrightarrow{abc}</code>
̂	<code>\hat{a}</code>	≐	<code>\doteq</code>	\widehat{abc}	<code>\widehat{abc}</code>

Table 4: Some combinations of symbols

Some lists of symbols for \LaTeX :

- List of logic symbols (Wikipedia):
https://en.wikipedia.org/wiki/List_of_logic_symbols
- \LaTeX for Logicians:
<http://www.logicmatters.net/latex-for-logicians/>
- The Great, Big List of \LaTeX Symbols (Carlisle et al. 2001)
- The Comprehensive \LaTeX Symbol List – Symbols accessible from \LaTeX (Pakin 2017)

Draw the symbol and get the code: <http://detexify.kirelabs.org>

As a reminder you can use `\textrm{}{}`, `\textnormal{}{}`, or `\text{}{}` (with the package `amsmath`) to use **normal text inside math mode** and combine it with other commands.

- `\textsc{A B Ü}`: AA
- `\textrm{A B Ü}`: A B Ü A
- `\text{A B Ü}`: A B Ü A
- `\textnormal{A B Ü}`: A B Ü A

Set theory

`\{\text{a}\} \subset \{\text{a, e}\}` `\#\{\emptyset, \text{a}\} = 2`

(5) $\{a\} \subset \{a, e\}$

(7) $\#\{\emptyset, a\} = 2$

`\emptyset \subseteq \{\text{a, b}\}` `\emptyset \in \{\emptyset, \text{a}\}`

(6) $\emptyset \subseteq \{a, b\}$

(8) $\emptyset \in \{\emptyset, a\}$

`\emptyset \notin \{\text{a}\}`

(9) $\emptyset \notin \{a\}$

`If |\text{A}| = n then |\mathfrak{P}(\text{A})| = 2^n`

(10) If $|A| = n$ then $|\mathfrak{P}(A)| = 2^n$

`\{\text{a, e}\} \setminus \{\text{e, u}\} = \{\text{a}\}`

(11) $\{a, e\} \setminus \{e, u\} = \{a\}$

`DeMorgan: \overline{\{\text{A} \cup \text{B}\}} = [\overline{\{\text{A}\}} \cap \overline{\{\text{B}\}}]`

(12) DeMorgan: $\overline{A \cup B} = \overline{A} \cap \overline{B}$

Propositional Logic

DeMorgan's law:

`\not (P \lor Q) \Leftrightarrow (\not P \wedge \not Q)`

Biconditional law:

`(P \Leftrightarrow P) \Leftrightarrow ((P \rightarrow Q) \wedge (Q \rightarrow P))`

Logical consequence:

`((p \rightarrow q) \wedge p) \Rightarrow q`

(13) DeMorgan's law: $\neg(P \vee Q) \Leftrightarrow (\neg P \wedge \neg Q)$

(14) Biconditional law: $(P \leftrightarrow P) \Leftrightarrow ((P \rightarrow Q) \wedge (Q \rightarrow P))$

(15) Logical consequence: $((p \rightarrow q) \wedge p) \Rightarrow q$

Quantifiers

`\exists x [\text{\textsc{woman}}(x) \land \text{\textsc{sleep}}(x)]`

`\forall x [\text{\textsc{woman}}(x) \rightarrow \text{\textsc{sleep}}(x)]`

(16) **Existential quantifier:** *A woman sleeps.*

$\exists x[\text{WOMAN}(x) \wedge \text{SLEEP}(x)]$

\Rightarrow There is only one sleeper.

(17) **Universal quantifier:** *Every woman sleeps.*

$\forall x[\text{WOMAN}(x) \rightarrow \text{SLEEP}(x)]$

\Rightarrow Only women are sleepers.

Meaning brackets

In order to use the meaning brackets $\llbracket \cdot \rrbracket$ you can

- 1 (using XeLaTeX) copy the Unicode symbol,
- 2 make an own command for the symbol to use the Unicode symbol,
- 3 use the package MnSymbol. It provides the meaning brackets a.o. symbols.

```
\usepackage{MnSymbol}
```

Meaning brackets can be used **only in math mode**:

```
\lsem \alpha \beta \rsem = \lsem \beta \rsem (\lsem \alpha \rsem)
```

$$(18) \llbracket \alpha \beta \rrbracket = \llbracket \beta \rrbracket (\llbracket \alpha \rrbracket) \quad \text{[Function application]}$$

Writing formulae

```
\lsem [_{\text{PP}}]{\text{\emph{in Amsterdam}}} \rsem (s')
= \lambda P \lambda x [P(x) \land [x \text{ is in Amsterdam in } s']]
```

$$(19) \llbracket [_{\text{PP}} \text{in Amsterdam}] \rrbracket (s') = \lambda P \lambda x [P(x) \wedge [x \text{ is in Amsterdam in } s']]$$

- *in Amsterdam*: object language
- s' , x , P : variables
- is in Amsterdam: invariable predicate
- PP: Index

Exercise

- Write the following expressions:

- (20) a. $\emptyset \subseteq \{\text{tea, foil, computer}\}$
 b. $\#\{\emptyset, 20, \text{kitchen cabinet, e}\} = 4$
 c. $\emptyset \notin \{\text{tea, foil, computer}\}$
- (21) De Morgan: $\overline{[A \cup B]} = [\overline{A} \cap \overline{B}]$
- (22) $\llbracket \text{red or round} \rrbracket = \llbracket \text{red} \rrbracket \cup \llbracket \text{round} \rrbracket$

Exercise

- Write the following expressions:

- (23) $(A \wedge B) \wedge C \Leftrightarrow A \wedge (B \vee C)$
- (24) $\neg(A \Leftrightarrow B) \Leftrightarrow (A \Leftrightarrow \neg B)$
- (25) $\llbracket \text{All students read a book} \rrbracket := \forall x \exists y [\text{STUDENT}(x) \rightarrow \text{READ}(x)(y)]$
- (26) $\llbracket \llbracket \text{Lola runs} \rrbracket \rrbracket (s_3)$
 $= \llbracket \text{runs} \rrbracket (s_3) (\llbracket \text{Lola} \rrbracket (s_3))$
 $= \lambda s \lambda x [x \text{ runs in } s](s_3) (\lambda s [\text{Lola}](s_3))$
 $= \lambda x [x \text{ runs in } s_3] (\text{Lola})$
 $= \llbracket \text{Lola runs in } s_3 \rrbracket$
 $= 1$

1 Math mode 2

2 Trees

Trees

There are different packages for drawing trees:

- `qtree`
- `pstrees` (complex syntax, but more powerful than `qtree`)
- `tikz-qtrees`
- `forest` (simple syntax, more powerful than `pstrees` and `qtree`, based on `tikz`)
- ...

Loading forest

```
\usepackage{forest}
```

`forest` provides many features for trees needed in linguistics.

These features can be loaded specifying the **option** `linguistics`.

```
\usepackage[linguistics]{forest}
```

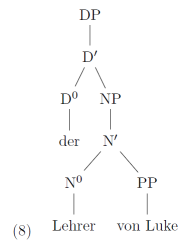


Figure 1: without `linguistics`

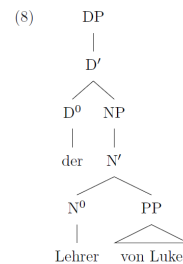


Figure 2: with `linguistics`

`gb4e` re-defines some commands needed for `forest`. If you are using `gb4e`, you must load `forest` first and `gb4e` after.

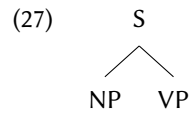
```
\usepackage[linguistics]{forest}
```

```
\usepackage{gb4e}
```

forest syntax

- 1 Use the forest **environment**.
- 2 Inside the forest environment, write the **bracket notation** for your tree.
- 3 Do **not** use **empty lines**!

```
\begin{forest}  
[S [NP] [VP]]  
\end{forest}
```



- Practice the bracket notation: <http://ironcreek.net/phpsyntaxtree/>

Exercise

- Load the package forest with the option linguistics.
- Replicate the following:

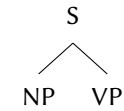
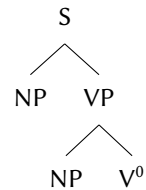


Figure 3: Simple tree

Figure 3 shows a simple tree created with the package forest.

For bigger trees, it is useful – for the sake of clarity – not to write the bracket notation linearly.

```
\begin{forest}  
[S  
  [NP]  
  [VP  
    [NP]  
    [V$~{0}$]  
  ]  
]  
\end{forest}
```



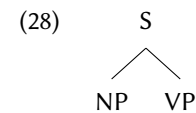
vs.

```
\begin{forest}  
[S [NP] [VP [NP] [V$~{0}$]]]  
\end{forest}
```

Trees in example environments

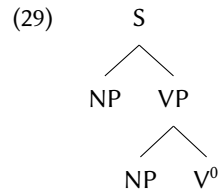
When using the option linguistics, you can embed the tree in an example environment.

```
\ea  
\begin{forest}  
[S [NP] [VP]]  
\end{forest}  
\z
```



Exercise

- Copy your tree from Figure 3 and expand it as in (29).
- Replicate the following:



The tree in 29 shows a tree embedded in an example environment.

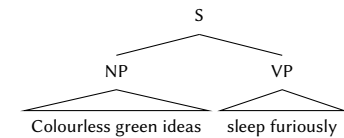
Abbreviating nodes

With the option `roof`, you can abbreviate nodes.

```

\ea
\begin{forest}
[S
[NP [Colourless green ideas, roof]]
[VP [sleep furiously, roof]]
]
\end{forest}
\z
  
```

(30)

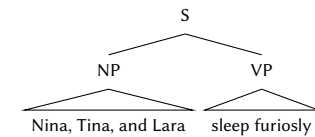


Take into account that options in `forest` (based on `TikZ`) are given by a **comma**. That means, you can use commas only when you **protect** them.

```

\ea
\begin{forest}
[S
[NP [Nina{,} Tina{,} and Lara, roof]]
[VP [sleep furiously, roof]]
]
\end{forest}
\z
  
```

(31)



Exercise

- Copy you tree (29) in an example environment.
- Put some words in the NPs separated by commas and a verb and use `roof` to abbreviate the nodes.

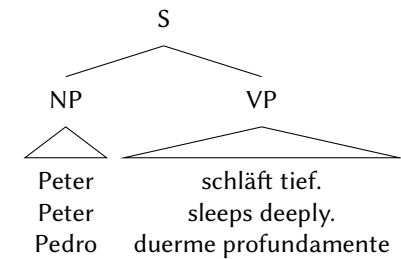
Glossing or translating

With `\`, you can add **glosses or translations** to your tree.

```

\begin{forest}
[S
[NP
[Peter \ Peter \ Pedro, roof]
]
[VP
[schläft tief. \ sleeps deeply. \
duerme profundamente, roof]
]
]
\end{forest}
  
```

(32)



Sub- and superscript

The characters `^` and `_` are used in **math mode** for sub- and superscript, respectively.

`x^{1}` (33) x^1

`x_1` (34) x_1

The **default scope** of `^` and `_` is only one character (35), use `{ }` to **expand** it, see (36).

`X^{1} Y^{21} X_1 Y_{21}`

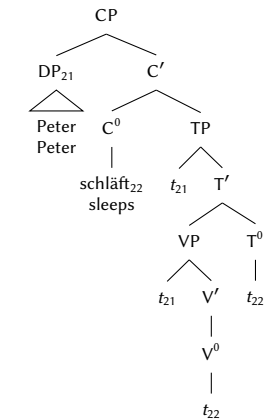
`X_{1} Y_{21} X_{1} Y_{21}`

(35) $X^1 Y^{21} X_1 Y_{21}$

(36) $X^1 Y^{21} X_1 Y_{21}$

Tree with sub- and superscripts

```
[CP
[DP_{21}$ [Peter \ Peter, roof]]
[C^{0}$ [schläft_{22}$ \ sleeps]]
[TP
[DP_{21}$
[TP'$
[VP
[DP_{21}$
[V^{0}$ [schläft_{22}$]]
[V^{0}$ [t_{22}$]]
]
]
]
]
]
]
]
```



See also how primes are generated.

Exercise

- Replicate the following:

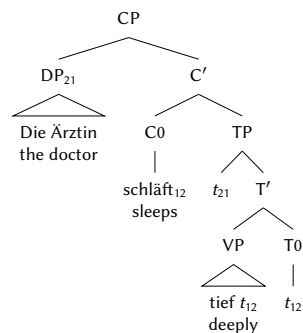


Figure 4: Complex tree

Arrows

Arrows/lines **from node to node** (e.g. for movement, projection, etc.) can be drawn easily.

Give the nodes a **name** (command: `, name=`) and draw an arrow with the following command:

```
\draw[X] (Y) to[out=V, in=W] (Z);
```

```
\draw[->] (T10) to[out=south west, in=south west](T11);
```

- X**: type of arrow/line (`->` `<-` `<->` `-`)
- Y**: name of start node
- Z**: name of end node
- V**: starting position of the arrow at the start node (`south/north + east/west`)
- W**: end position of the arrow at the end node (`south/north + east/west`)
- ::**: end of the command

LaTeX for Linguists
Trees
Arrows

```
[NP, name=N2
[\textsc{Det} [die \ the]]
[N$'$, name=N1
[N$^0$, name=N0 [Behandlung \ treatment]]
[NP [des Patienten \ of the patient, roof]]
]
]
\draw[->,dashed] (N0) to[out=west,in=west] (N1);
\draw[->,dashed] (N1) to[out=east,in=east] (N2);
```

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LaTeX for Linguists
Trees
Arrows

```
[CP
[DP$_{1}$, name=T12 [Peter, roof]]
[C$^{\prime}$ [schläft$_{2}$, name=T22]]
[TP
[$t_{1}$, name=T11]
[T$^{\prime}$ [VP
[$t_{1}$, name=T10]
[V$^{\prime}$ [V$^{0}$ [$t_{2}$, name=T20]]]
]]
[T$^{0}$ [$t_{2}$, name=T21]]
]]
]
]
\draw[->] (T10) to[out=south west, in=south west](T11);
\draw[->] (T11) to[out=south west, in=south west](T12);
```

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LaTeX for Linguists
Trees
Arrows

Exercise

- Copy your tree in Figure 4 and make some changes to replicate the following:

Figure 5: Complex tree with arrow

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LaTeX for Linguists
Trees
Arrows

Exercise

- Create the following tree:

Figure 6: Head-adjunct relation

You will need the following specifications for the arrows: **dotted**, **dashed**, **ultra thick**.

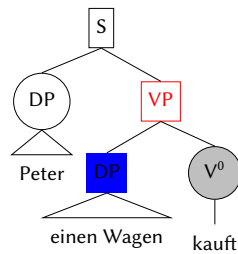
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Marking nodes

Some options:

- `draw: square`
- `circle, draw: circle`
- `red: marking node with red`
- `fill=x: fill background of node with colour X`
- `circle, draw, fill=lightgray: circle around node, background in grey`

```
[S, draw
[DP, circle, draw
[Peter, roof]]
[VP, draw, red
[DP, fill=blue
[einen Wagen, roof]]
[V^{0}, circle, draw, fill=lightgray
[kauft]]
]
```



Hint: with the command `\scalebox{.8}{FIGURE}` you can rescale your figures.

Exercise

- Create the following tree:

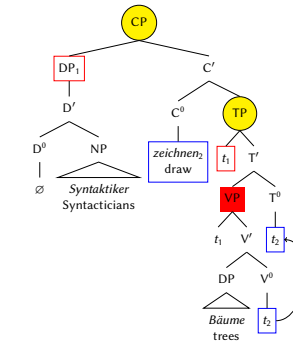


Figure 7: Complex trees

- Rescale your tree to 50% of the original size.

Syllabic structures

The package `forest` offers the style GP1 for syllabic structures.

```
\begin{forest} GP1,
[
[$\sigma$
[O
[[C[\textipa{1}]]
]
[R
[N [V[\textipa{a}]]
]
]
]
[$\sigma$
[O
[[C[\textipa{t}]]
]
[R
[N [V [\textipa{E}]] ] ]
[K [C [\textipa{c}]] ] ]
]
]\end{forest}
```



Figure 8: Two syllables with GP1

```
\begin{forest} GP1
[ [$\sigma$
[O
[[C[\textipa{S}]]]
[[C[\textipa{t}]]]
[[C[\textipa{\textsc{r}}]]]
]
[R
[N
[V[\textipa{U}]]
]
]
[K
[C[\textipa{m}]]
[C[\textipa{\t{pf}}]]
[C[\textipa{s}]]
[C[\textipa{t}]]
]
]
]\end{forest}
```

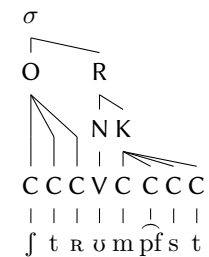


Figure 9: Complex syllable with GP1

Without using GP1, you can draw your syllabic structures with forest. You will need the (TikZ) commands `, phantom` and `, tier=word`.

```
\begin{forest}
[,phantom
[$\sigma$
[O
[x, tier=word[\textipa{f}]]
[x, tier=word
[\textipa{\textscr } ]
]
]
[R
[N
[x, tier=word
[\textipa{E}]]
]
]
[K [x[\textipa{\c{c}}]]]]
]
\end{forest}
```

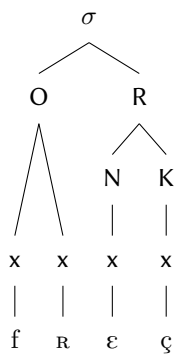


Figure 10: Syllable without GP1

```
\begin{forest}
[,phantom
[$\sigma$
[O
[x, tier=word [\textipa{f}]]
[x, tier=word[\textipa{k}]]
]
]
[R
[N
[x, tier=word[\textipa{\textopeno}]]]
]
[K
[x[\textipa{s}]]]]
]
[$\sigma$
[O
[x, tier=word [\textipa{t}]]]
]
[R
[N [x[\textipa{I}]]]
[K[x[\c{c}]]]]
]
]
\end{forest}
```

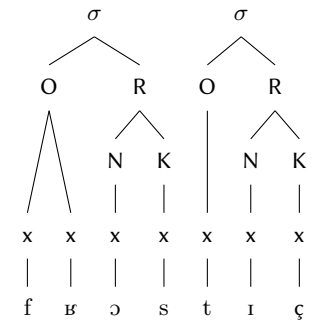


Figure 11: Two syllables

```
\begin{forest}
[,phantom
[$\sigma$
[O
[x, tier=word
[\textipa{P}]]]
]
[R
[N
[x, tier=word
[\textipa{\t{aU}}, name=aU ]
[x, name=x]
]
]
[K
[x [\textipa{x}]] ] ] ]
]
{\draw[black] (aU.north)--(x.south);}
\end{forest}
```

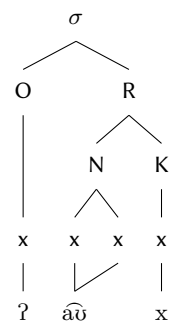


Figure 12: Diphthongs and long vowels

```
\begin{forest}
[,phantom
[$\sigma$
[O [x, tier=word [\textipa{t}]] ]
]
]
[R
[N [x, tier=word [\textipa{I}]] ] ]
[K [x, name=x [\textipa{k}]] ] ]
]
[$\sigma$
[O, name=onset]
]
[R
[N [x [\textipa{@}]] ] ]
[K [x [\textipa{n}]] ] ] ]
]
{\draw[black] (x.north)--(onset.south);}
\end{forest}
```

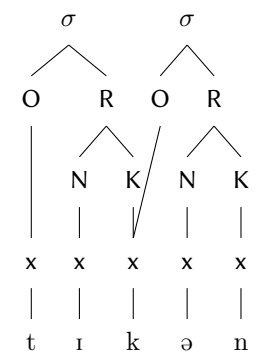


Figure 13: Ambisyllabic consonant

Exercise

- Create the following tree with the forest package:

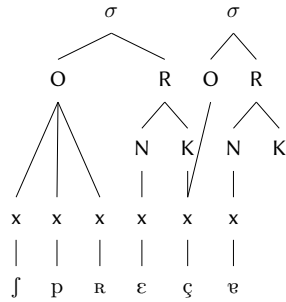


Figure 14: Syllabic structure with forest

Exercise

- Create the following tree with the forest package and the GP1 option:

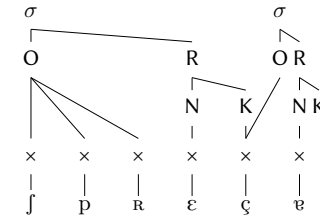


Figure 15: Syllabic structure with forest and GP1

Trees for Typology

Trees for typological purposes with the package tikz-qtree:

```
\usepackage{tikz-qtree}
\usetikzlibrary{positioning}
```

The setting specifies the differences in the branching.

```
\begin{tikzpicture}
%% TikZ set
\tikzset{edge from parent/.style={draw,edge from parent path={(\tikzparentnode.south)--
+(0,-8pt)-| (\tikzchildnode)}}}
\Tree
[.A
[.B
[.S [.I P R T V U] [.J] ]
[.I [.K] [.L] ] ]
[.M
[.L [.M] [.N] ]
[.A [.O] [.P] ] ]
]
]
\end{tikzpicture}
```

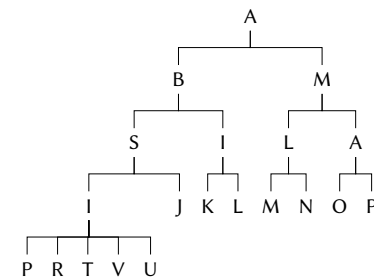


Figure 16: TikZ-qtree

Exercise

- Load the package `tikz-qtrees` with the library `\usetikzlibrary{positioning}`
- Create the following tree with the `TikZ-qtrees` package.
- Do not forget to put the TikZ-setting:
`\tikzset{edge from parent/.style={draw,edge from parent path={(\tikzparentnode.south)--+(0,-8pt)-|(\tikzchildnode)}}}`

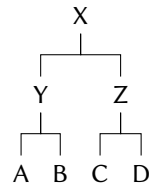


Figure 17: Tree with TikZ-qtrees

- Comment out the TikZ setting, compile and see what happens.

Further examples

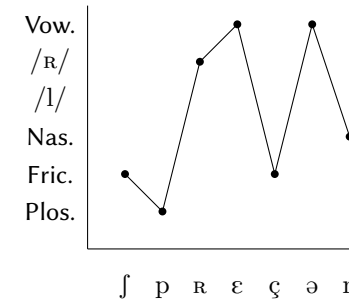


Figure 18: Sonority profile with TikZ

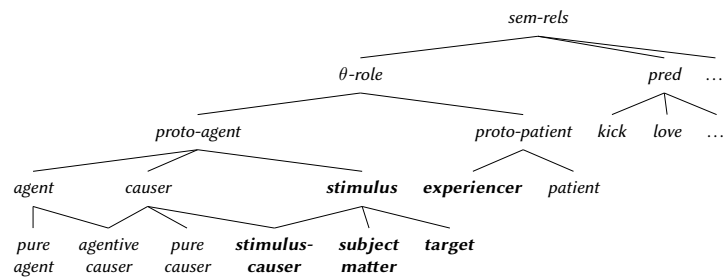


Figure 19: Type hierarchy for *semantic-relations*

Further features

- `forest` and `TikZ` are a very powerful packages. Check the package documentations (Tantau 2013; Živanović 2017) to see all benefits.
- Also, check the `forest Quick start guide for linguists` (Vanden Wyngaerd 2016).

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